




# **Orbital Edge Computing: Nanosatellite Constellations as a New Class of Computer System**

By Bradley Denby & Brandon Lucia

presented by, Kirtan Shetty



# Content (27 slides)

1. Introduction
2. Background on Nanosatellite Constellations
3. Challenges of Computational Nanosatellites
4. Orbital Edge Computing
5. cote: A Model for Design and Control
6. Methodology
7. Evaluation
8. Conclusion & Future Work

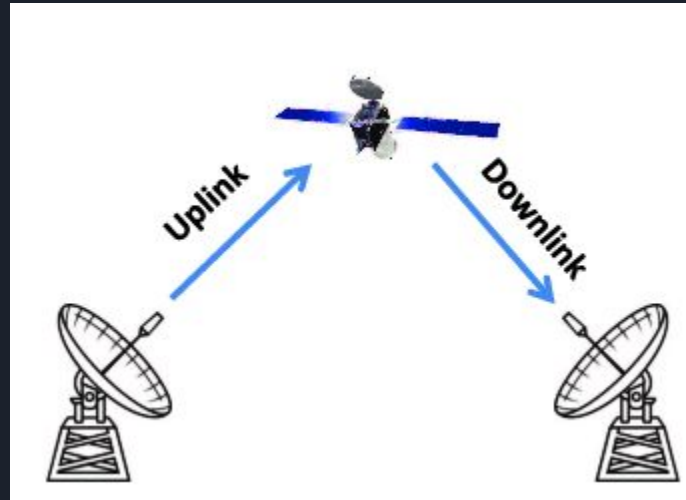


# Introduction: Contributions

- Demonstrate the limitations of bent pipes using a novel, physics-based simulator.
- Characterize the physical design space of an OEC device
- Propose and evaluate computational nanosatellite pipelines.
- Present a runtime service deployed to each nanosatellite and ground station.

# Introduction: Bent pipe communication

Image source: google.com

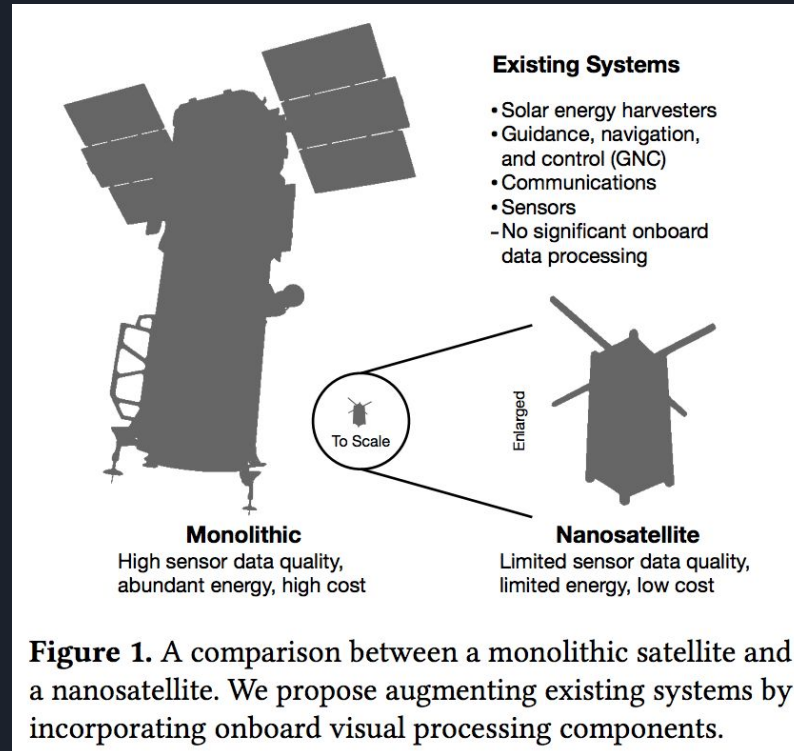




# Introduction: Resurgence in the space industry

1. Standardization of nanosatellite form factors.
2. Declining cost of access to space.
3. A massive constellations of low Earth orbit (LEO) nanosatellites.

# Introduction: Nanosatellites





# Introduction: Nanosatellites

1U CubeSat is  $10\text{ cm} \times 10\text{ cm} \times 11.35\text{ cm}$ . (1.33 kg per 1U)

2U CubeSat is  $10\text{ cm} \times 10\text{ cm} \times 22.70\text{ cm}$ .

6U CubeSat is  $20\text{ cm} \times 10\text{ cm} \times 34.05\text{ cm}$ .

12U CubeSat is  $20\text{ cm} \times 20\text{ cm} \times 34.05\text{ cm}$ .

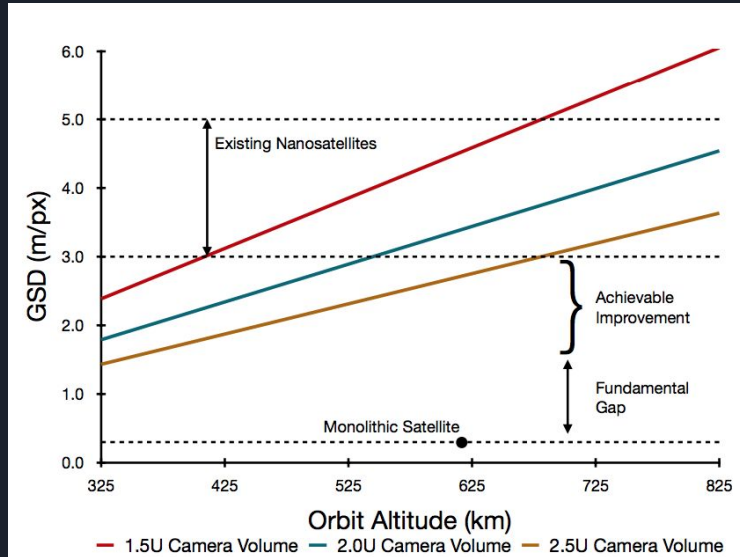


# Introduction: Nanosatellites Challenges

1. Data Quality is Physically Constrained.
  - a. High Ground sample distance (GSD) upto 3m per pixel.
  - b. Sensor size ( $4096 \times 3072$  pixel), Orbit altitude (325 km and 825 km LEO), Focal length.
  - c. Energy generation and consumption.
2. Data Rate Depends on Orbit Parameters.
  - a. Optimal Ground track frame rate (GTFR inverse of GTFP).
3. Bitrate Bottlenecks Constraints Constellations.
  - a. Low bandwidth in Bent Pipeline.
  - b. High reconfiguration time.
  - c. Many ground stations.

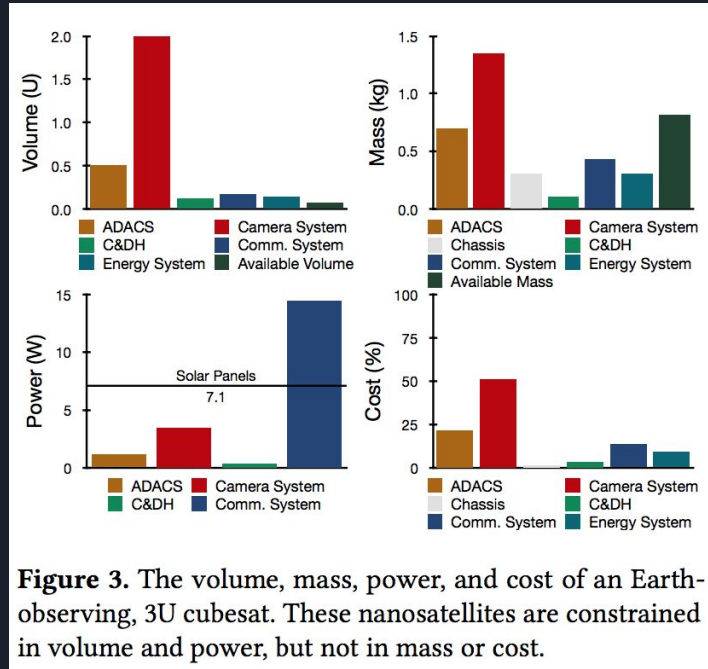


# Introduction: Nanosatellites Challenges



**Figure 2.** A 3U cubesat camera design space, assuming the smallest commercially available pixel sensor size (1.1  $\mu\text{m}$ )

# Introduction: Nanosatellites Challenges

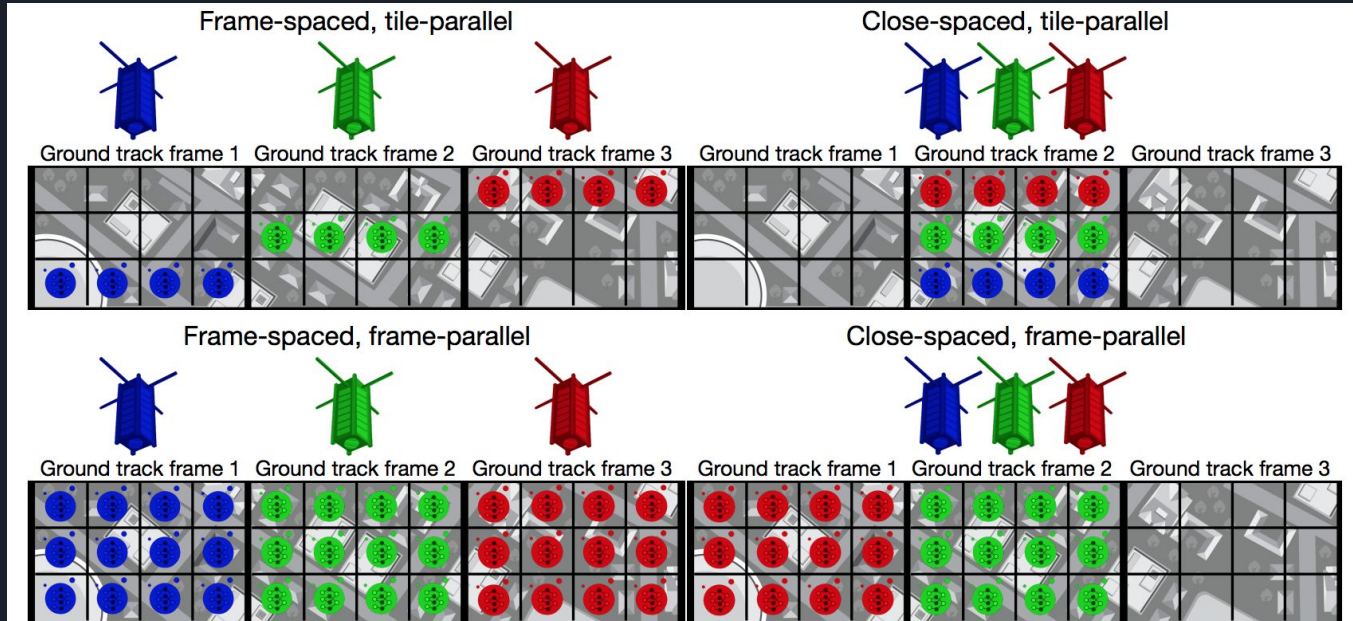




# OEC - Orbital Edge Computing

1. Computational Nanosatellites.
  - a. Jetson TX2 industrial module.
  - b. Chassis-mounted solar cell.
  - c. Supercapacitors.
  - d. Local Image Processing.
2. Computational Nanosatellite Pipeline.
  - a. Distributed frame and tile processing is among satellites.
  - b. Formation Flying.
  - c. Propulsion systems.
  - d. Parallel processing.

# OEC - Computational Nanosatellite Pipeline.



**Figure 5.** Four modes of operation for computational nanosatellite pipelines. Each of the four graphics depicts a snapshot in time. In the next time step, each satellite will have progressed one ground track frame to the right.



# OEC - Computational Nanosatellite Pipeline.

1. Pipeline depth increases the aggregate parallel work performed and the aggregate energy collected.
2. Pipeline depth does not affect total data per revolution.
3. If Aggregate energy harvested == Aggregate energy required to process all data, full coverage is achieved.
4. Pipeline may still fall short of full coverage due to processing latency.



# cote - A Model for Design and Control

## **cote-sim - Pre-mission simulation.**

1. Provides offline simulation of OEC systems
2. Helps in mission design, planning, and analysis
3. Supports modeling.
4. Supports interactions between energy-constrained, intermittent computing, CNP configurations, data collection at the GTFR, and communication.

## **cote-lib - Online, autonomous control.**

1. Continuously runs on each device in an OEC system.
2. Supports Interaction between astrodynamics and intermittent computing to autonomously decide where to compute.

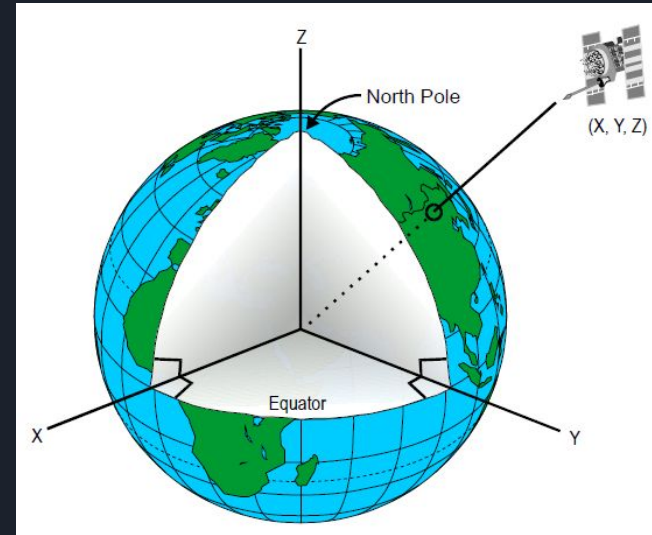


## cote - Time

1. UT1 measures the rotation of Earth relative to distant astronomical objects.
2. UTC is a civil time system.
3. The precise value of  $(UT1-UTC)$  and the approximate difference (DUT1) are published by the International Earth Rotation and Reference Systems Service (IERS) in Bulletins A and D, respectively.
4. If  $(UT1-UTC) > 0.9$  s, it announces a leap second via Bulletin C.

# cote - Frame

1. Earth-centered, inertial (ECI) frame.
2. Latitude, Longitude, and Height above the ellipsoid (LLH) frame.
3. South, East, Z (SEZ) frame.







# cote - Orbital Mechanics

**The state of a satellite relative to a rotating Earth is simulated using SGP4.**

The Simplified General Perturbations (SGP4) propagator is used with two-line mean element (TLE) sets. It considers secular and periodic variations due to Earth oblateness, solar and lunar gravitational effects, gravitational resonance effects, and orbital decay using a drag model.

*(source: <https://help.agi.com/>)*



# cote - Communication

- C - Received signal power
- P - Transmit power
- L<sub>l</sub> - The line loss factor
- G<sub>t</sub> - The transmitter gain parallel to the separation vector
- G<sub>r</sub> - The receiver gain parallel to the separation vector
- λ - The center frequency of the channel
- S - The magnitude of the separation vector

$$C = PL_l G_t G_r \left( \frac{\lambda}{4\pi S} \right)^2, \quad (1)$$



# cote - Communication

- $R_{\max}$  - Maximum bitrate
- $B$  - the channel bandwidth
- $C$  - the received signal power
- $N$  - the received noise power
- $k$  - the Boltzmann constant
- $T$  - the system noise temperature

$$R_{\max} = B \log_2 (1 + C/N), \quad (2)$$



## cote - Energy

- $v(t)$  - node voltage equation
- $q(t)$  - charge held in the capacitor bank at time  $t$
- $C$  - total capacitance of the capacitor bank
- $I_S$  - instantaneous current provided by the solar panel
- $R_{ESR}$  - equivalent series resistance of the capacitor bank
- $P_{mode}$  - instantaneous power draw of all energy-consuming devices

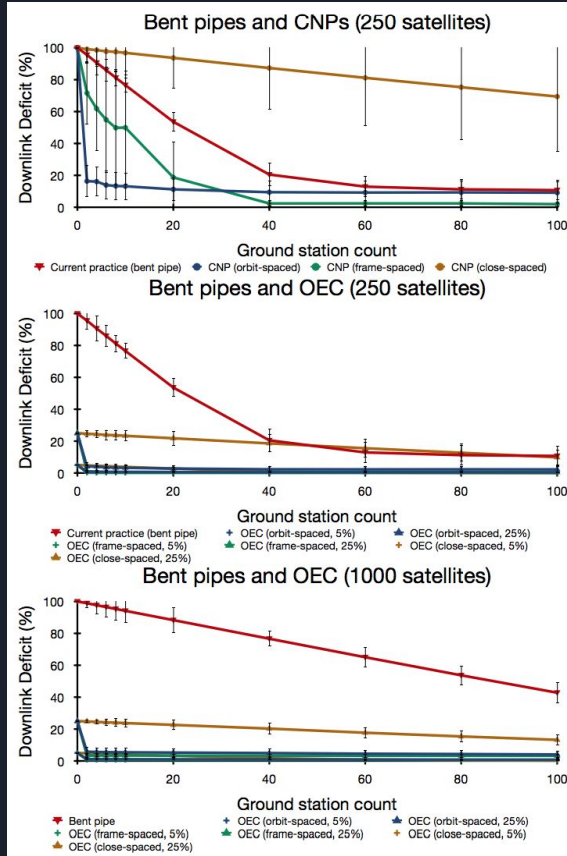
$$v(t) = \frac{\frac{q(t)}{C} + I_S R_{ESR} + \sqrt{\left(\frac{q(t)}{C} + I_S R_{ESR}\right)^2 - 4P_{MODE}R_{ESR}}}{2} \quad (3)$$



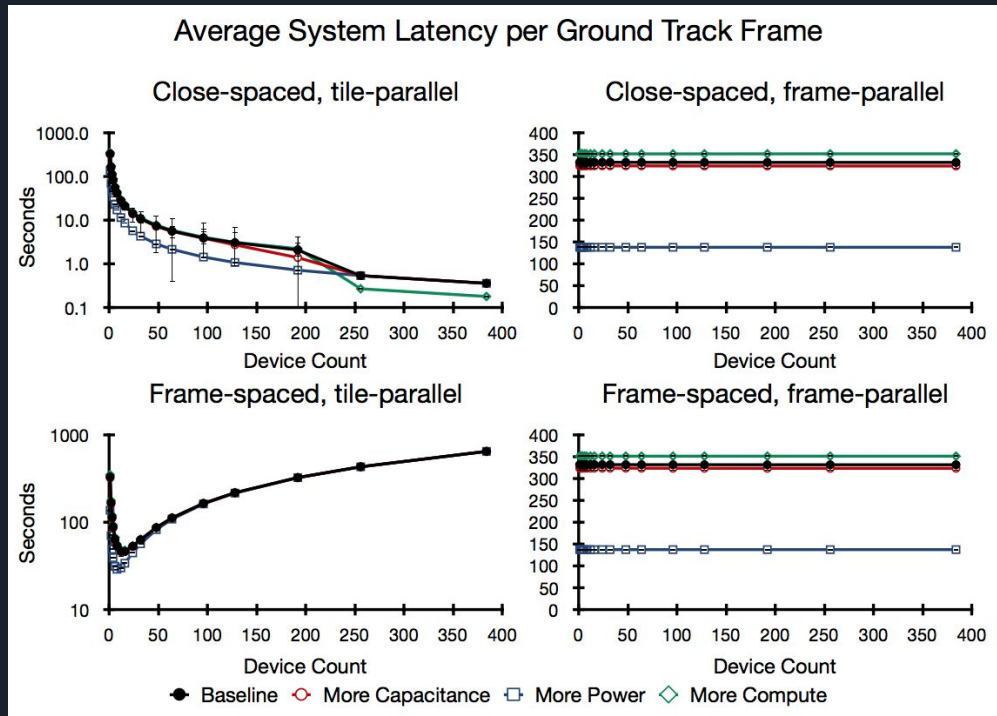
# Methodology

- Jetson TX2 module (256-core NVIDIA Pascal™ GPU architecture with 256 NVIDIA CUDA cores, Dual-Core NVIDIA Denver 2 64-Bit CPU, 8GB 128-bit LPDDR4 Memory, 32GB eMMC 5.1, 7.5W / 15W)
- Building footprint detection for the remote sensing application.
- Train DetectNet CNN on satellite images and ground-truth labels from the SpaceNet dataset.
- Measure power with multimeters.
- Polar ground segment consisting of two rings of ground stations, one at 87°N and one at 87°S.
- Frequency 8.15 GHz with a bandwidth of 20.0 MHz.
- Nanosatellite patch antennas with a peak gain of 6.0 dB
- Ground station receiving dishes with a peak gain of 44.1 dB

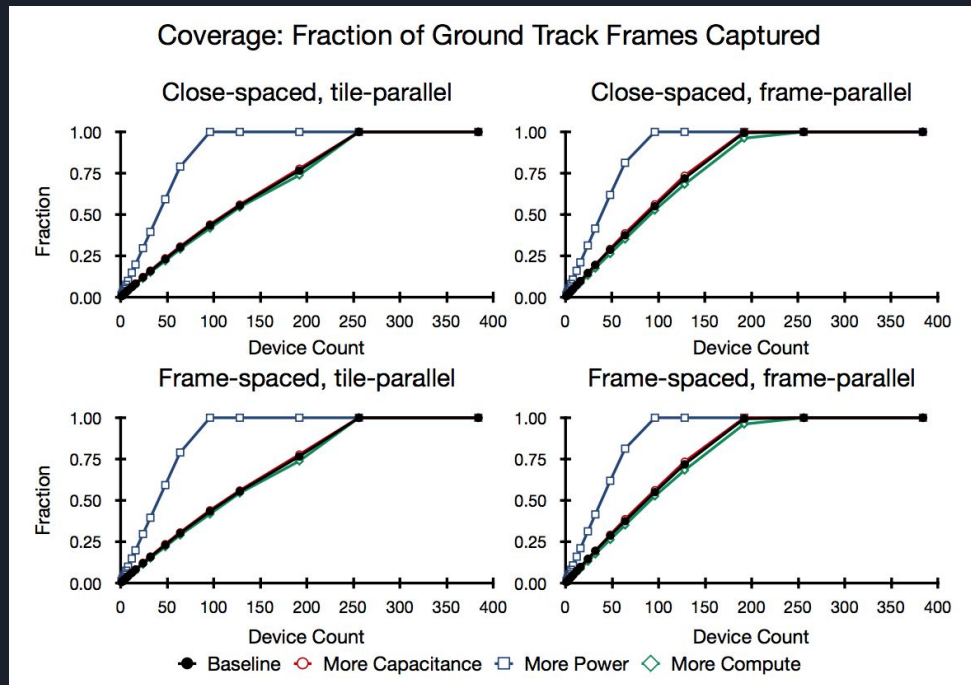
# Evaluation



# Evaluation

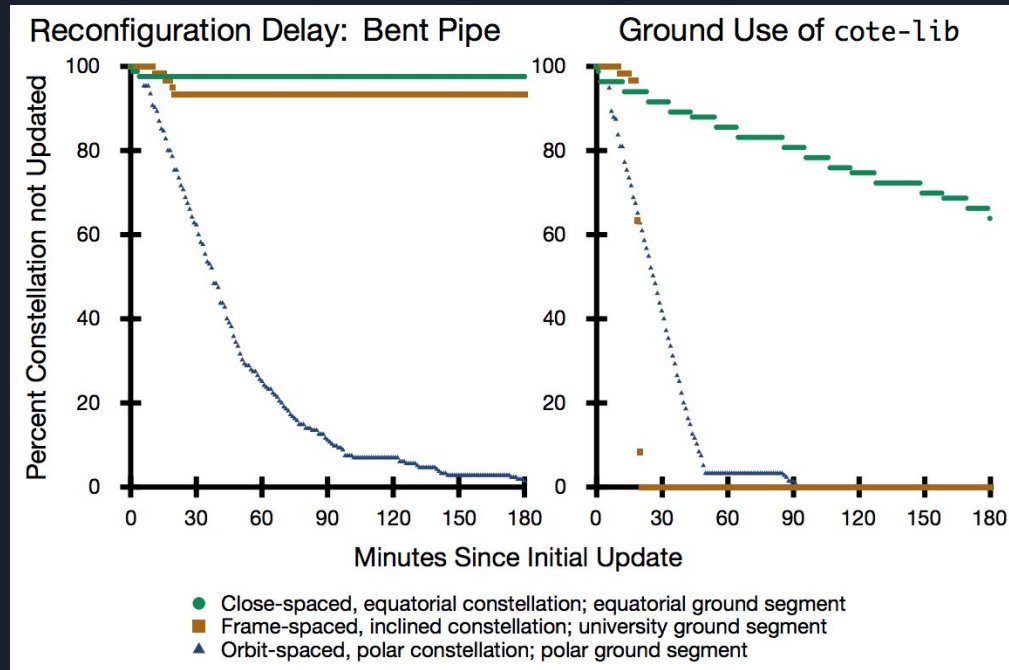


# Evaluation





# Evaluation





# Conclusion & Future Work

- Orbital edge computing provides responsiveness, reliability, and scalability benefits.
- Applications of this emerging technology are impeded by existing, bent-pipe architectures.
- Future work should study energy collection and storage for orbital edge computing
- Future work may investigate heterogeneous systems and heterogeneous workloads.
- OEC for Chip-scale or gramscale satellites (“chipsats”).



Thank you.